

AGENDA

How to foster gender inclusive gaming education?

30th May 2024, 10:00 to 11:00 CET

10:00 – 10:05	Welcome by Peter Palvolgyi, CEO, All Digital
10:05 – 10:15	The NuGamers project – Levelling up together Francesca Olivier, Project manager, Change Maker Education
10:15 – 10:25	Do women even play video games? The NuGamer project findings Minna Porvari, RDI Specialist, Creative Industries Research Unit, Xamk
10:25 – 10:40	What kind of paths lead women into the game industry and STEM fields? Minna Porvari, RDI Specialist, Creative Industries Research Unit, Xamk
10:40 – 10:45	What's next in the project? Francesca Olivier, Project manager, Change Maker Education
10:45 – 10:50	CROP project local challenges: Women in STEM Mikka Petteri, Xamk University
10:50 – 11:00	Q&A